Keepsake Pocket What you need

- An old cereal box
- An old C5 Envelope
- Wallpaper or magazine cut—outs- holiday brochures are ideal
- Plain coloured paper and a pen
- PVA glue and masking tape
- Safety scissors, pencil and ruler

What to do

1. Help children to cut the front and back from the cereal box, making sure that the two pieces end

up the same size. Lay them about 1 cm apart and place apiece of masking tape over the gap, joining the two covers together. Do the same on the other side to form a hinge.

2. Let the children decorate the folder inside and out with wallpaper or maga-

zine cut - outs, making sure that the entire surface
is covered. Ask them to cut the sealing flap off the
envelope and decorate it on one side before sticking it to the right inside cover.

3. Let them cut a title panel from plain coloured paper and stick it to the front of the folder. Encourage older children to write their title on the front.

tam to Fians

Tropical Fruit Cocktails

Every explorer needs refreshment! Serve these healthy drinks with delicious tropical keeps

What you need

- Ice cube trays and access to freezer
- Fruit juices
- Rolling pin and freezer bags or electric blender
- Tall beakers/glasses
- Party drink decorations (optional)

What you need to do

- 1. Children freeze various flavours of natural tropical juices in ice cube trays.
- 2. When solid, empty each flavour into a separate freezer bag.
- 3. Crush the ice with a rolling pin (or electric blender)
- 4. Layer the crushed ice into tall beakers or glasses.
- 5. Add chilled juice if desired or leave as a slush.
 - Use party straws, umbrellas and cherries for decoration.

Tropical Kebabs

- What you need
- Soft exotic fruits
- Knives
- Skewers or drinking straws
- Y<mark>oghurt</mark>

What you need to do

- 1. Cut a range of exotic soft fruits into bite size pieces.
- 2. Thread them onto wooden skewers or, with younger children, drinking straws.
- 3. Serve with a yoghurt dip.

Captain's Coming

This traditional playground game is still a favourite. You can prompt younger children by modelling the actions required.

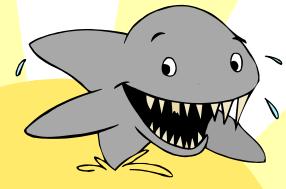
How to play

- 1. Appoint someone to call out instructions. Children must respond by doing the appropriate action.
- 2. The last child to complete each action is out (optional)

The instructions and actions are:

- Port = Children run to the left of the play space
- Starboard = Children run to the right
- Bow = Run to front
- Stern = Run to back
- Captains coming = Salute
- Scrub the decks = Hands and knees, mime cleaning the floor
- Shark = Lie on the floor and snap arms together as if they were jaws
- Man over board = Pretend to throw a life line
- Climb the rigging = Pretend to climb upwards
- Submarine = Lie on the floor with one leg in the air





Resources

• Parachute or sheet

How to Play

- 1. Children sit in a circle around the parachute with their leg underneath.
- 2. One child is the shark. He or she goes under the parachute and swims (crawls) around
- 3. Meanwhile, the group billows the parachute furiously to create waves that hide the shark from view.
- 4. The shark eventually taps someone on the leg. That person disappears (slides) beneath the waves and also becomes a shark.

In the next round of the game each shark taps one other person. The game continues until there are more sharks than players remaining.

Sharks Game

A good game for groups of children of mixed ages, younger children may need assistance to ensure they only tag one person in each round.